



Owner:

Pet:

Temperment:

Personality:

Pet Doesn't Like:

- |                                       |  |   |
|---------------------------------------|--|---|
| <input type="checkbox"/> Baths        | <input type="checkbox"/> Hot Days              | <input type="checkbox"/>  |
| <input type="checkbox"/> Toenail Clip | <input type="checkbox"/> Rain/Snow             | <input type="checkbox"/>  |
| <input type="checkbox"/> Massage      | <input type="checkbox"/> Cold                  | <input type="checkbox"/>  |
| <input type="checkbox"/> Touch Ears   | <input type="checkbox"/> Other family pets     | <input type="checkbox"/> Strangers                              |
| <input type="checkbox"/> Sprays       | <input type="checkbox"/> People near food dish | <input type="checkbox"/> All Humans                             |
| <input type="checkbox"/> New Animals  | <input type="checkbox"/> Sharing Food Dishes   | <input type="checkbox"/> Loud Noise / Vacuum / Garbage Disposal |

Pet reacts to the above by:

Has Pet Ever:

Describe:

- Attacked someone/bit someone
- Attacked another animal
- Injured self /escaped out of fear
- Injured self out of boredom
- Escaped from home

Where does he/she like to go?

How can he/she be retrieved?

Commands: (Please circle commands we know, and underline commands we are working on):

|      |      |         |         |            |             |       |       |
|------|------|---------|---------|------------|-------------|-------|-------|
| Sit  | No   | Outside | Naughty | Bath       | Bad _____   | Pick  | _____ |
| Stay | Down | Walk    | Food    | Vet        | Good _____  | Back  | _____ |
| Come | Lay  | Ride    | Treat   | Who's Here | Drop [it]   | _____ | _____ |
| Heel | Out  | Potty   | Cookie  | Move       | Don't Touch | _____ | _____ |

Comments:

Pet's Living Area: Indoor Only / Indoor / Outdoor Only Desc:

Allowed on furniture? Couch /Bed / Chairs Desc:

Favorite Games, Toys, and Activities:

Most likely to have Accidents when:

Allowed Treats / Edible Chew Toys?

Location:

Amount:

Frequency:

x

Description:

Command: Sit / Wait /

